Mapcycle Plugin (1)

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This Plugin manages the maplist

1 Short description

The Mapcycle Plugin manages the maplist

2 Configuration Overview

JavaScript: configs/plugins/mapcycle.json

```
{
        ]
    }
}
```

3 Detailed configurationvariables

The configurationfile of the "MapCycle" function is located in the configs/plugins directory and is named mapcycle.json. An explanation of the variables follows:

Variable	Allowed values	Description
`enabled`	`truefalse`	`true` activates the Plugin, while `false` deactivates it.
`automatic`	`truefalse`	If `automatic` is set to `true` the maplist will be updated automatically.
`maplist`		`maplist` is an array, consisting of arrays whith the following content: the mapname, the gametype and the amount of rounds of the maps

List of [lexicon='Gametypes Battlefield 4','][/lexicon] and [lexicon='Gametypes Battlefield Hardline','][/lexicon]