

# Mapcycle Plugin (1)

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This Plugin manages the maplist

## 1 Short description

The [Mapcycle Plugin](#) manages the maplist

## 2 Configuration Overview

JavaScript: configs/plugins/mapcycle.json

```
{  
  
    ]  
}  
}
```

## 3 Detailed configurationvariables

The configurationfile of the "MapCycle" function is located in the configs/plugins directory and is named mapcycle.json. An explanation of the variables follows:

<u>Variable</u>	<u>Allowed values</u>	<u>Description</u>
enabled	truefalse	true activates the Plugin, while false deactivates it.
automatic	truefalse	If automatic is set to true the maplist will be updated automatically.
maplist		maplist is an array, consisting of arrays with the following content: the mapname, the gametype and the amount of rounds of the maps

List of [\[lexicon='Gametypes Battlefield 4', '\]/\[lexicon\]](#) and [\[lexicon='Gametypes Battlefield Hardline', '\]/\[lexicon\]](#)