TeamSpeak 3 (1)

Configuring the connection between GSManager and a Teamspeak3 server.

If you want to connect the GSManager to your own <u>TeamSpeak 3</u> server, you must configure it accordingly. In the <u>basics.ison</u>, you can find the following section:

JavaScript

"teamspeak3": {

},

<u>Variable</u>	Allowed Values	<u>Description</u>
enabled	truefalse	Should the GSManager connect to your <u>TS3</u> -Server, then set to true. If you don't want to use the <u>TS3</u> features, then set to false.
ip	String	The IP of the <u>TS3</u> -Server.
password	String	The password of the ServerQuery user (more about this below in the section <u>TS3</u> -ServerQuery).
serverqueryport	Number	The TCP-Port of the ServerQuery.
username	String	The Username of the ServerQuery User.
voiceport	Number	The <u>TS3</u> -Port, which you are using to connect to your <u>TS3</u> -Application.

TS3-ServerQuery

Please be patient, that we are only providing basic information about the TS ServerQuery, which are actually the most important information to connect your GSManager to your <u>TS3</u>-Server (Further information may be delivered, if needed)

Add a ServerQuery User:

You can add a Username in your <u>TS3</u> by clicking on Extras -> ServerQuery Login. A password will be set automatically. You must add these two information in the configuration above.

Which TS3-Permissions?

To add a ServerQuery User you require the permission b_client_create_modify_serverquery_login. It depends how your $\underline{TS3}$ -Server was configured by default, your ServerQuery User requires further permissions (for sending textmessages, poking, recieving the list about each connected $\underline{TS3}$ -Client, etc.). If a required permission is not given, you will find any information about this in the GSManager logfile.

Whitelist:

Each <u>TS3</u>-Server has his own "flood protection" equipped, which prevents spam to a <u>TS3</u>-Server. By a basic configuration, any user (even your ServerQuery User) is only allowed to perform 10 commands in 3 seconds. This should also be enough for the GSManager, but by increased number of players and thus also potentially higher communication to the <u>TS3</u>-Server, this could result in a bottleneck. There is a query_ip_whitelist.txt in the <u>TS3</u>-Server directory, which prevents this. By adding the IP-adress of the GSManager, it is allowed to perform commands without any limitations. In case your <u>TS3</u>-Server and your GSManager are running on the same system, the you can also use the IP 127.0.0.1 (must be entered

in basics.json \rightarrow teamspeak3 \rightarrow ip), which has been added to the Whitelist (by default of $\overline{\text{TS3}}$).