Reserved Slots (1)

Inhaltsverzeichnis

- 1 Short description
- 2 Configuration overview
- 3 Detailed configuration variables

This plugin manages the reserved slots for specific players.

1 Short description

The [lexicon='reserved slots',''][/lexicon] plugin manages the [lexicon='reserved slots',''][/lexicon] for specific players.

2 Configuration overview

JavaScript: configs/plugins/reservedslots.json

```
{



    }
}
```

3 Detailed configuration variables

The configurationfile of the function "ReservedSlots" is located in the configs/plugins directory and is named reservedslots.json. An explanation of the variables follows:

Variable	Allowed values	Description
`enabled`	`truefalse`	You can (de)active the plugin with this variable.
`aggressivejoin`	`truefalse`	If you want to kick a player, when the server is full, then set `aggressivejoin` to `true`, if not, set to `false`.
`players`		`players` is an array, which includes the players, which are able to use a reserved slot.